

APPAREL DESIGN AND PRODUCT DEVELOPMENT

Dr. Andrew Meyer, Division Leader

The apparel design and product development major fosters the development of knowledge and skills in creative and technical design, trend analysis, apparel production, and textile performance. Students use leading-edge technology to design and create apparel products, develop product specifications, analyze textile materials, and illustrate fashion. In the design studio, students learn product development and production techniques used in the apparel industry, including digital fabric printing.

Requirements for a Major in Apparel Design and Product Development

Code	Title	Hours
Minimum 124 semester hours, including the following:		
Residence requirement - 60 hours		
Grade point average (GPA) - minimum of 2.00 ("C") overall		
General Education Requirements		
Must complete all requirements for the Health and Human Sciences BS Core (https://catalog.baylor.edu/undergraduate/robbins-college-health-human-sciences/#HHBSCORE)		
Apparel Design and Product Development majors must complete the specific requirements noted below to fulfil particular areas of the Robbins College core requirements:		
<i>Communication and Media Literacy</i>		3
Communication and Media Literacy Distribution List (HH) (https://catalog.baylor.edu/undergraduate/robbins-college-health-human-sciences/#HHDLCOMM)		
<i>Contemporary Social Issues</i>		3
ECO 1305	Issues in Economics for Non-Business Majors	
<i>Formal Reasoning</i>		3
Formal Reasoning Distribution List (HH) (https://catalog.baylor.edu/undergraduate/robbins-college-health-human-sciences/#HHDLFR)		
<i>Fine Arts and Performing Arts</i>		
ADM 1241	Apparel Aesthetics	2
<i>Foreign Languages and Cultures</i>		3
Foreign Languages and Cultures Distribution List (HH) (https://catalog.baylor.edu/undergraduate/robbins-college-health-human-sciences/#HHDLFLC)		
<i>Research, Writing, & Literature</i>		
ENG 1310	Research Writing: Writing and Academic Inquiry Seminars	3
PWR 3300	Technical Writing	3
<i>Scientific Method I</i>		4
Select one of the following:		
CHE 1405	Chemistry and Society	
CHE 1301 & CHE 1101	Basic Principles of Modern Chemistry I and General Chemistry Laboratory I	
CHE 1300 & CHE 1100	Introductory Chemistry and Introductory Chemistry Laboratory	
<i>Scientific Method II</i>		3
NUTR 3314	Consumer Nutrition	

Select three semester hours from the following: 3

Lifetime Fitness Distribution List (HH) (<https://catalog.baylor.edu/undergraduate/robbins-college-health-human-sciences/#HHDLFIT>)

Total Hours 30

Major Requirements

Code	Title	Hours
<i>Apparel Courses</i>		
ADM 1311	Apparel Design Construction	3
ADM 1300 or ADM 1391	Fashion Theory and Consumption Behavior Introduction to the Apparel Industry	3
ADM 1321	Apparel Design & Development	3
ADM 2310	Textile Science	3
ADM 2311	Fashion Illustration	3
ADM 2373	Intermediate Apparel Studio	3
ADM 3301	Contemporary Tailoring and Design	3
ADM 3363	Product Development & Pattern Design Technology	3
ADM 3364 or ADM 3365	History of Dress Global Dress and Culture	3
ADM 3373	Advanced Apparel Studio	3
ADM 4190	Pre-Internship Seminar for Apparel Merchandising and Apparel Design Majors	1
ADM 4312	Textile Testing and Analysis	3
ADM 4363	Apparel Design Technology	3
ADM 4371	Advanced Collection Development	3
ADM 4394	Apparel Design Internship	3
ADM 4396 or ADM 3396	Fashion Trend Analysis and Forecasting International Fashion Forecasting	3
<i>Required Courses in Other Fields</i>		
PRD 2101	Professional Development	1
ACC 2301	Survey of Accounting	3
ENT 3315	Starting and Managing a Business	3
MKT 3301	Marketing Concepts	3
Select two courses from the following: ¹		6
ART 1310	Drawing I	
ART 1314	2D Design	
ART 2310	Figure Drawing I ¹	
ART 2334	Introduction to Darkroom Photography (for non-art majors)	
ART 2336	Introduction to Digital Photography (for non-majors)	
ART 2350	Jewelry and Metalsmithing (for non-art majors)	
ART 3314	Fiber Surface Design	
ART 3315	Non-Woven Fiber Structures	
ART 3316	Weaving	
<i>Human Sciences and Design Core</i> ²		
HSD 1104 & CFS 1315	New Student Seminar in Human Sciences and Design and Development of Individual and Family Relationships	4
or CFS 4356	The Family: A Global Perspective	

An approved, 240-hour, on-site internship is required following the completion of all prerequisite apparel design courses.³

A grade of "C" or better in Human Sciences and Design Courses (ADM, CFS, HSD, ID, or NUTR).

Total Hours **66**

¹ Please note that ART 2310 Figure Drawing I has a prerequisite that would require an additional ART course. Prerequisites for other courses may be petitioned by apparel design majors to be waived through the Art Department.

² NUTR 3314 Consumer Nutrition is included in basic studies requirements above.

³ The required, for-credit course, ADM 4394 Apparel Design Internship (listed above), provides credit for the internship experience.